GUIDELINES ON PROMOTIONAL MATERIALS FOR VIDEO GAMES

- 1. The advertisement must contain the relevant classification and consumer advice where available.
- 2. The advertisement must not depict human genitalia or nudity of any kind, including images of persons in titillating attire.
- 3. The advertisement must not depict any person in a sexually provocative manner or in any other offensive manner.
- The advertisement must not depict or promote explicit sexual violence or sexual activity involving coercion or in anyway associated with violence, including images of bondage.
- 5. The advertisement must not depict or promote homosexual or lesbian intimacy, including images of same gender kissing.
- 6. The advertisement must not depict or promote fetishes or deviant sexual practices, including images of paedophilia, bestiality or necrophilia.
- 7. The advertisement must not depict explicit acts of cruelty or violence, including gory images of dismemberment, bloody wounds or impaled bodies.
- 8. The advertisement must not depict ghastly or horrifying images of the supernatural, including frightening images of disfigured or ghostly apparitions.
- 9. The advertisement must not depict or promote illicit drug use, explicit criminal or antisocial behaviour, including images of the consumption of illicit drugs, triad ceremonies or rituals.
- 10. The advertisement must not depict or promote any matter or thing likely to cause feelings of enmity, ill-will or hostility between different racial or religious groups in Singapore.
- 11. The advertisement must not depict ethnic, racial or religious hatred, strife or intolerance, including disrespectful images of religious figures or objects.
- 12. The advertisement must not contain any matter which denigrates or is offensive to any race or religion in Singapore.
- 13. The advertisement must not depict or promote any cult or any deviant belief or teaching.
- 14. The advertisement must not depict any lewd, obscene or offensive act, word or message of any kind.

15. The advertisement must not be displayed in a manner or place likely to cause offence to any section of the public.

DEFINITIONS

"Advertisement" includes any advertising poster, circular, catalogue or price list;

"Advertising poster" means any poster, placard, video slick, photograph or other printed pictorial matter that is intended for use in the advertising or exhibition of a video game to the public and includes a miniature representation or enlarged representation of the whole or part of any such poster.