

# TAPPING THE BENEFITS OF IPV6

## Opportunities and Obstacles

Alex Caro

CTO and Vice President of Services, APJ

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# Akamai's Goals in IPv6



## Help customers with a smooth transition

- Enable customers to make IPv6 content available to users
- Maintain or improve performance & reliability
- Deliver content from nearby dual-stack servers
- Provide opt-in control to customers

## Help IPv6 transition: make more IPv6 content available

Any experience. Any device. Anywhere.

# Agenda

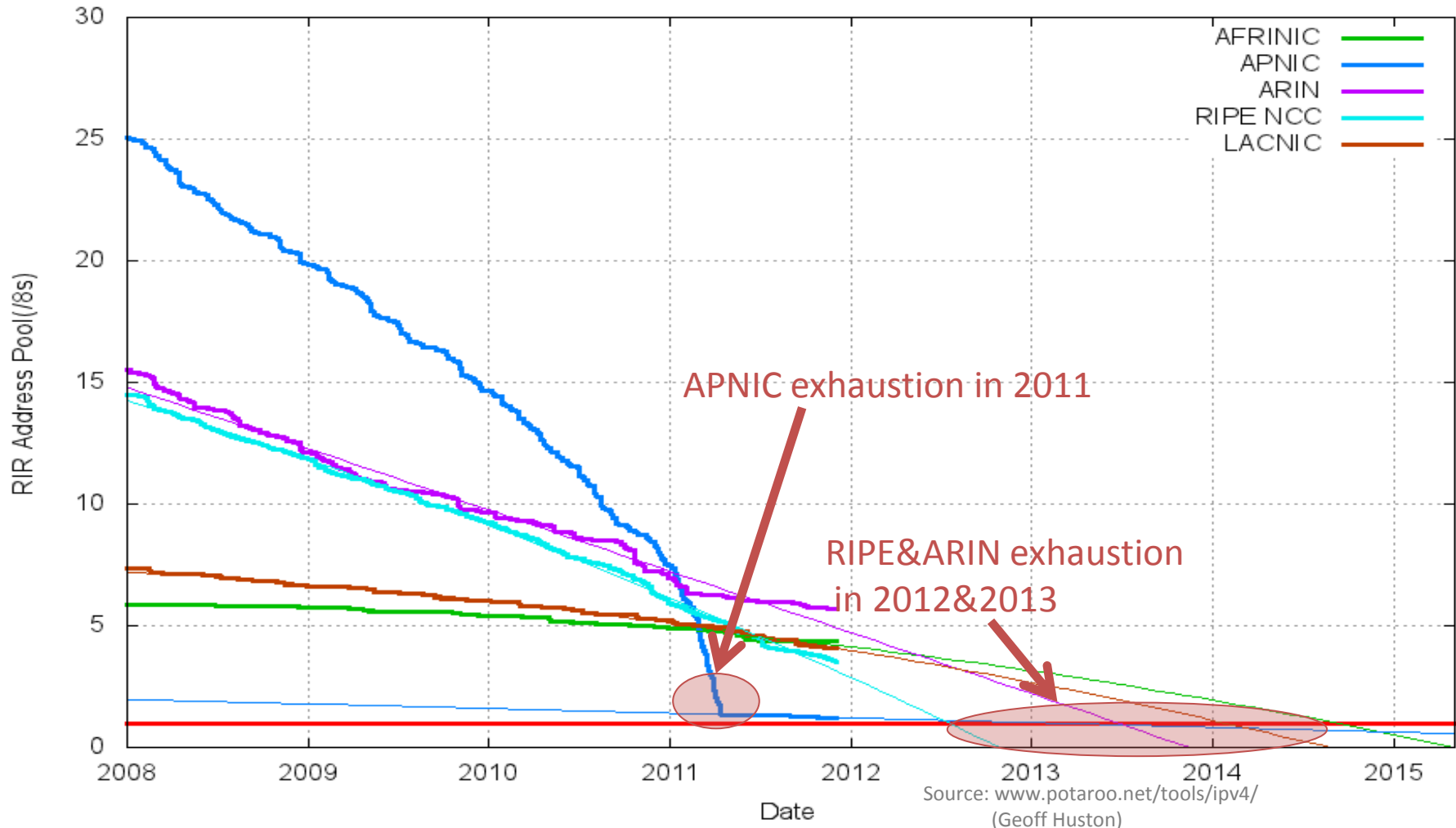


- The Opportunity of IPv6
- The Transition and Obstacles
- Akamai's Approach to a Smooth Transition
- Lessons Learned

# Why we are here...



RIR IPv4 Address Run-Down Model



IPv6 and 128-bit address: Problem Solved!



Allocate an **entire IPv4 address space per second** and you will run out in ....

**$10^{21}$  years**

~100 billion times the age of the universe

## Near Term: The Plumbing

- System builders (hw/sw): good IPv6 support & fast IPv6/IPv4 fallback is a differentiator
- Content providers: without IPv6, pockets of end-users (for instance in some mobile networks) may not be able to view your content.
- For service providers (hosting, cloud): IPv6 stack will be demanded by customers.

## Medium Term: The Flattening

- Direct addressability will remove many ugly NAT structures
- Enables better for device-to-device connections without relays
- But firewalls will still remain...
- IP instead of specialized protocols (e.g. auto controls)?

## Long Term: The Cyber and Physical worlds “merge”

- With IPv6, every physical object can have a unique name: an IPv6 address
- Connected sensors everywhere: roadways, bolts, paint, crops
- Of course, addressability is only part of the problem of connectivity...

But before that, *The Transition...*

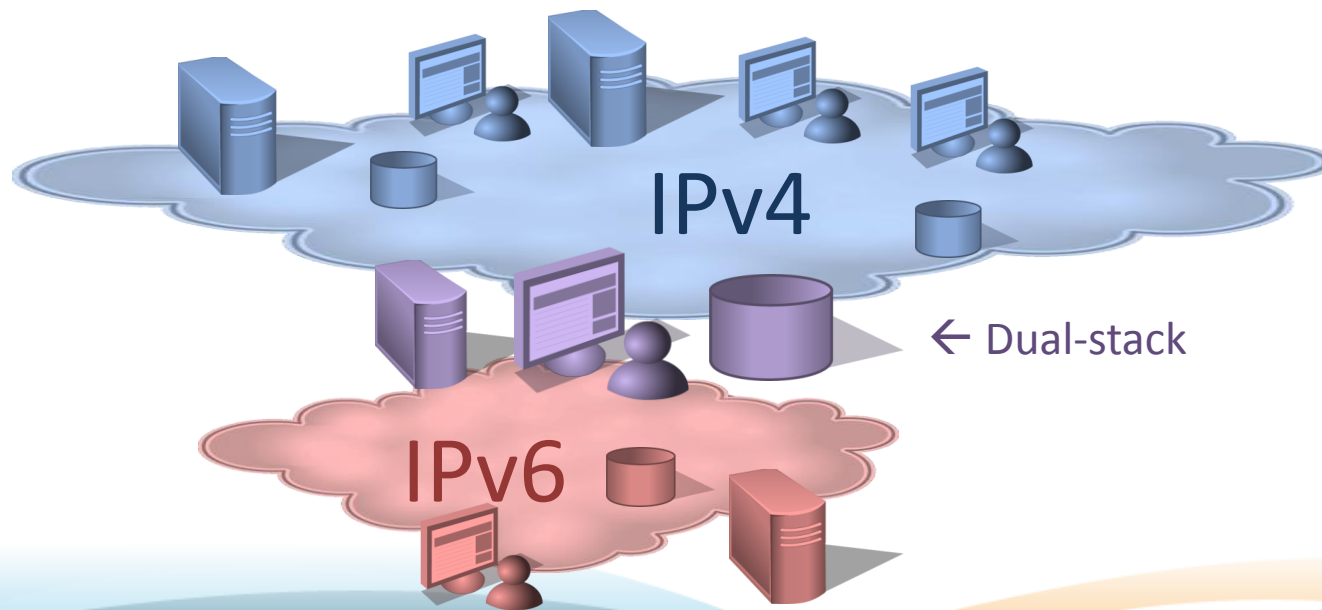
## The Transition: how does IPv6 relate to IPv4?

No direct compatibility, so effectively two Internets

Many hosts and devices will live on both (“*dual-stack*”)

- *Dual-stack devices will have **both** IPv4 and IPv6 addresses*

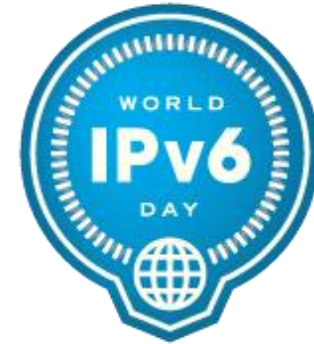
NAT technologies can adapt IPv6 to IPv4 (e.g., NAT64)



# The Transition: Major IPv6 Milestones



June 2011: World IPv6 Day: test drive



June 2012: World IPv6 Launch

- Focused on eyeballs and CPE devices
- 400x more requests than 2011



September 2012: US Govt sites must be IPv6-available



# The Transition: Long and Bumpy



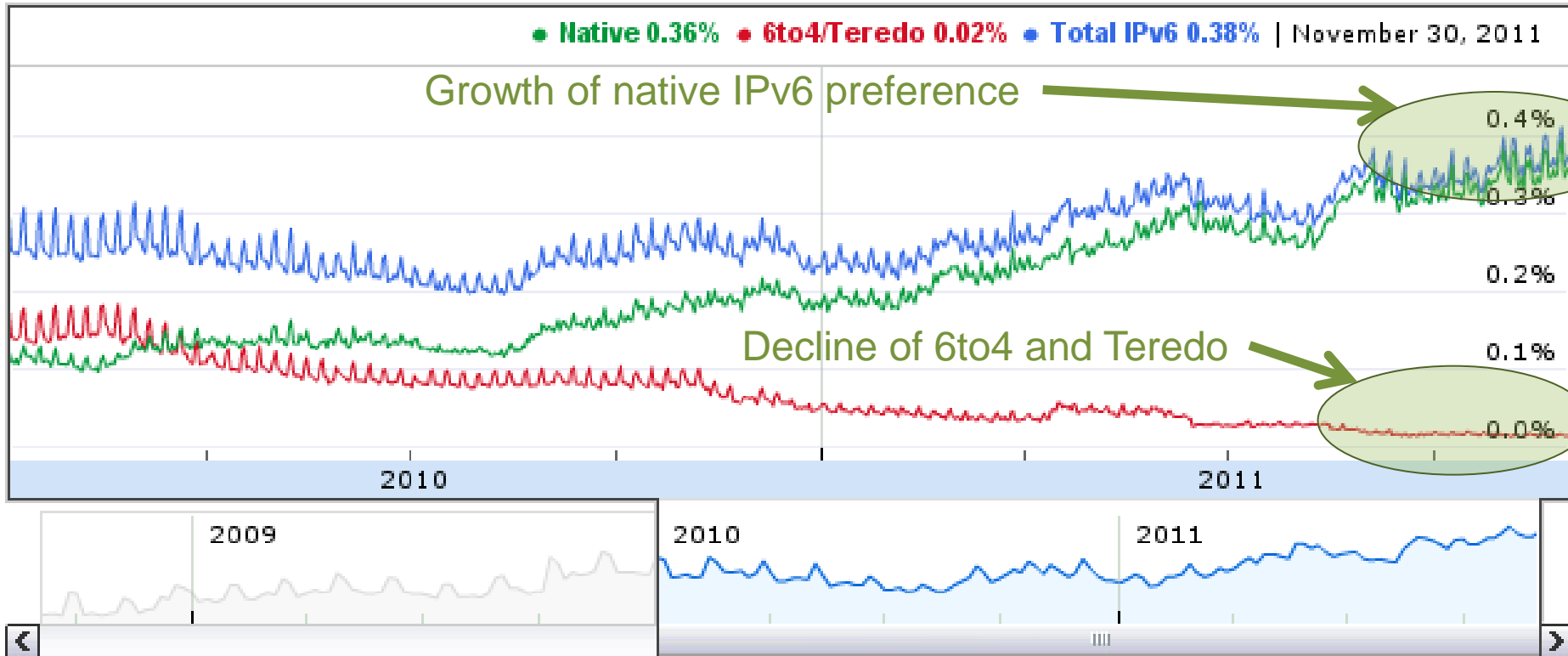
Probably will last a **decade** or more (?)

- First IPv6 spec in 1995, first public allocation in 1999
- Current adoption still pretty low (graphs on next slide)

## End Users will Experience Problems During Transition

- Uneven performance: IPv6 internet is sparsely connected
- Less Reliability: IPv6 internet is less redundant
- Lots of Bugs due to less testing and less frequent use
  - Browser/OS
  - Misconfigured network devices
  - Slow fallback to IPv4 when IPv6 not available.

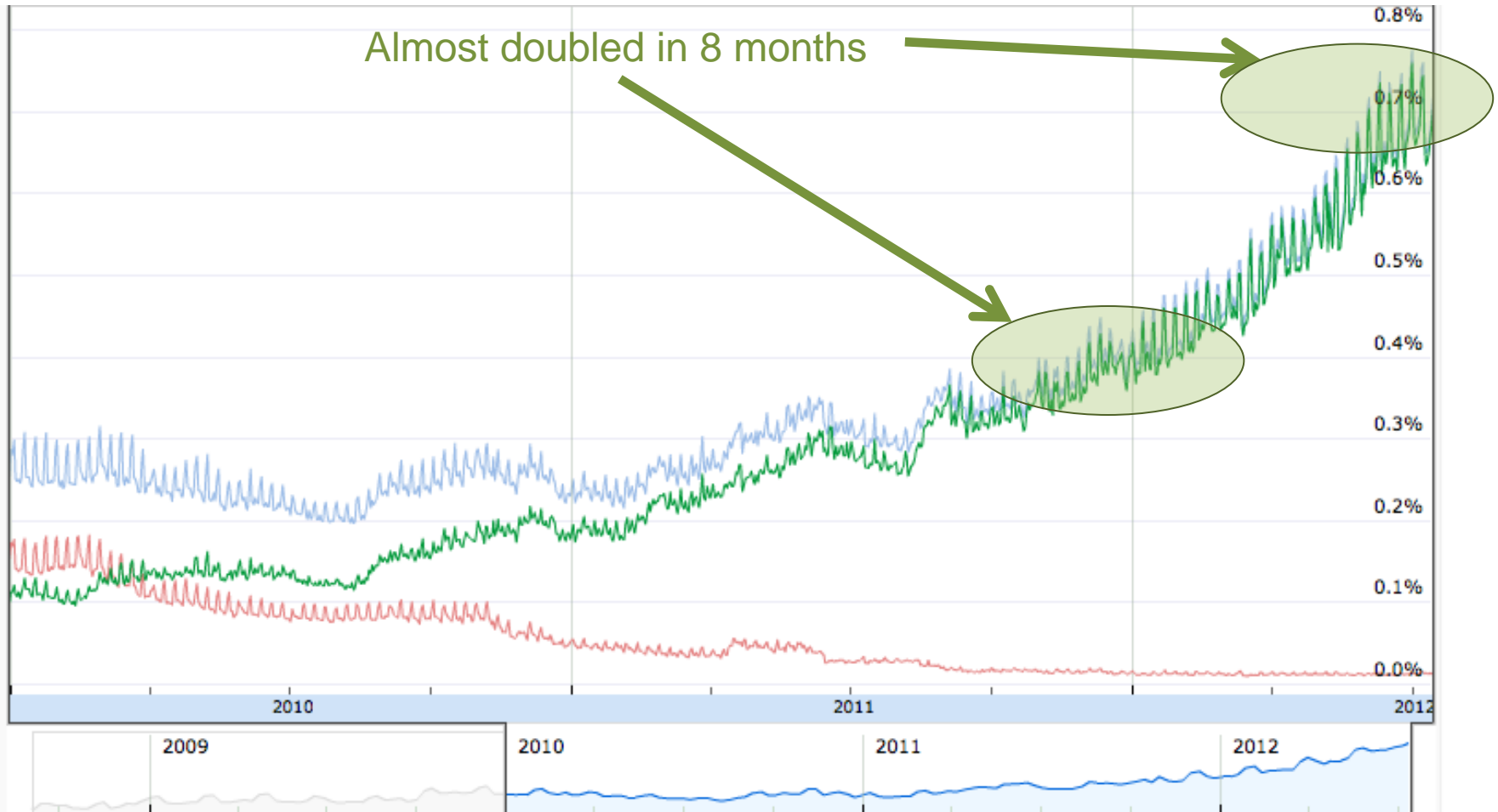
# The Transition: as of November 2011



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Source: <http://www.google.com/intl/en/ipv6/statistics/>

# The Transition: as of July 2012



Source: <http://www.google.com/intl/en/ipv6/statistics/>

**Asia** was an early leader in IPv6, but efforts seem to have slowed.

- China: experimental deployments, CNGI are promising, but little commercially available IPv6 service.
- South Korea: pushed IPv6 several years ago, but almost no IPv6 end users.
- Japan: KDDI making progress to end-users, but NTT East & West walled gardens are causing problems for content providers.
- Singapore
  - End-user adoption appears low: 0.1% visits to consumer sites and 0.8% for users going to high-tech sites. (Equivalent numbers for Taiwan are 0.4% and 1.6%)
  - During IPv6 Launch: saw only 281 unique native IPv6 addresses

**Europe** shows steady progress in deployments to end users, particularly in France and Romania.

**US** is in middle of the pack with key ISPs Verizon, Comcast, and AT&T pushing hard.

... the leading cloud platform for helping enterprises provide secure, high-performance user experiences.

## The Akamai EdgePlatform

107,000+  
Servers

1,928  
POPs

1060+  
Networks

660+  
Cities

83  
Countries

### Resulting in traffic of:

9.3 Tbps peak traffic

68 petabytes / day

1280+ billion hits / day

471+ million unique clients IPs / day



## How Akamai Enables IPv6

### Dual-stacking edge servers

#### Customer properties can be dual-stacked

- Terminate IPv4 and IPv6 connections in server software
- Can go forwards to customer origin via IPv4
- Occasional origin changes needed



## Compliance → always A + AAAA

- Pro: easy & what some companies (e.g., US Gov agencies) want
- Con: some clients may be hurt by trying IPv6

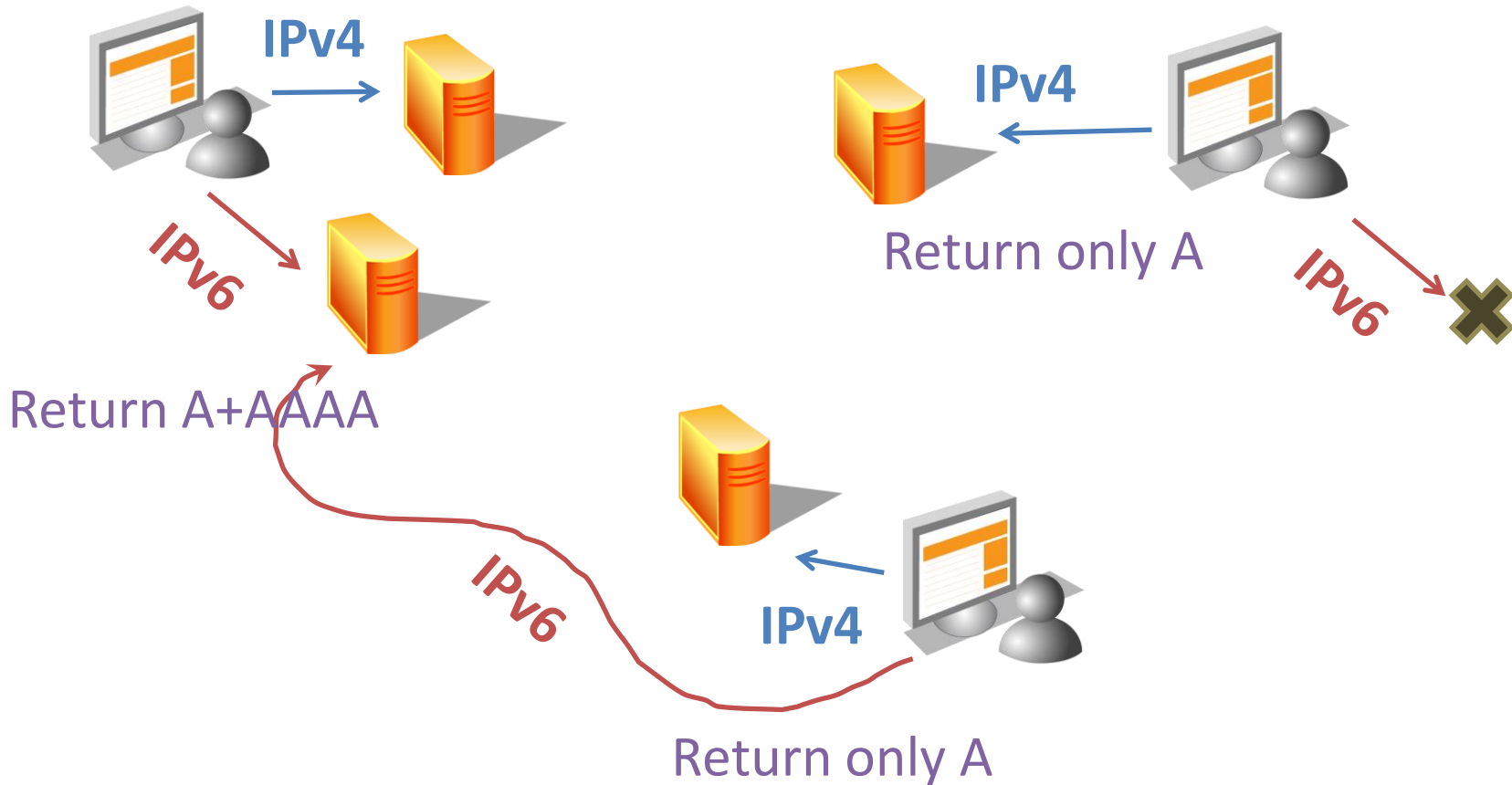
## Performance → always A, sometimes AAAA

- Don't send users to far-off IPv6 if near-by IPv4 is available
- May also incorporate whitelist/blacklist data as-appropriate
- Pro: reduces risk of enabling IPv6

# Performance-mode dual-stacking



Return AAAA only when won't hurt performance





Akamai IPv6 now live in...

- 53 countries, 180 cities & all continents except Antarctica
- 230 networks
- 600 POPs
- 37,000 servers

Limit: many network providers don't have working IPv6 yet.

Required modifications to 200 software components.

# Akamai: Lessons Learned Over the Past Three Years



IPv6 requires pervasive hardware and software changes in the enterprise

Need to prioritize efforts to key areas. We looked at the following:

- Staff Training
- Establishing common reliability metrics across IPv4 and IPv6 services
- End-user CPE equipment
- Enabling IPv6 to end users
- Publishing content of IPv6

IPv4/IPv6 Hybrid Internet is complex to debug

- End-users may switch back and forth
- Different failure modes exist on each network
- Carrier Grade NATs cripple geo-location as well as black/whitelists.
- Breaks systems that assume fairly stable IP address: session affinity, federated authentication systems, etc...

**Malware is already IPv6 enabled. Think about security now!**

# Thank you!

Alex Caro  
CTO and Vice President, Services – APJ  
acar@akamai.com