

How will the Migration from IPv4 to IPv6 Impact Voice and Visual Communication ?

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Agenda

- Introduction & standards
- Requirements for real time communications
- IPv4 limitations
- IPv6 benefits and potential
- Migration strategies and process
- Experience and trends
- Conclusion

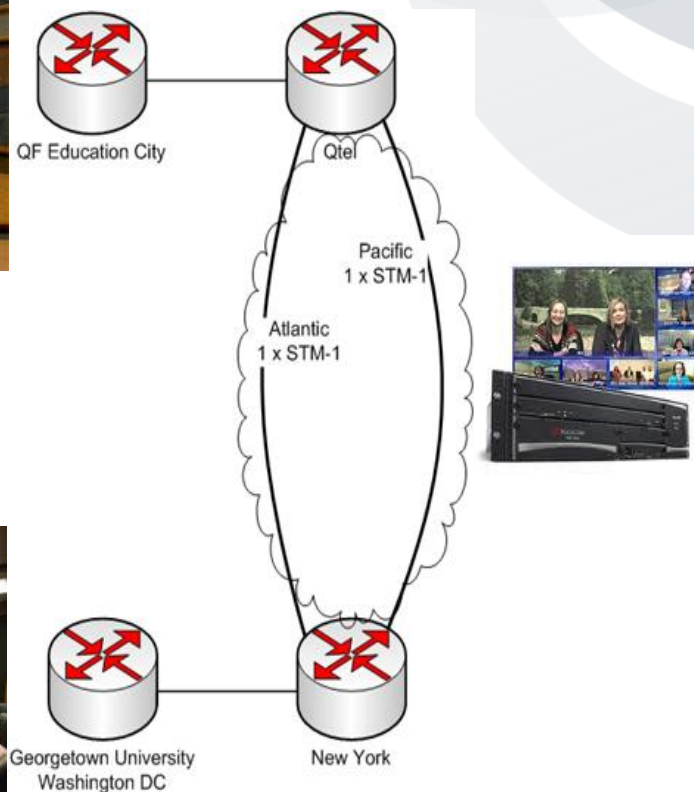


The connectivity challenge

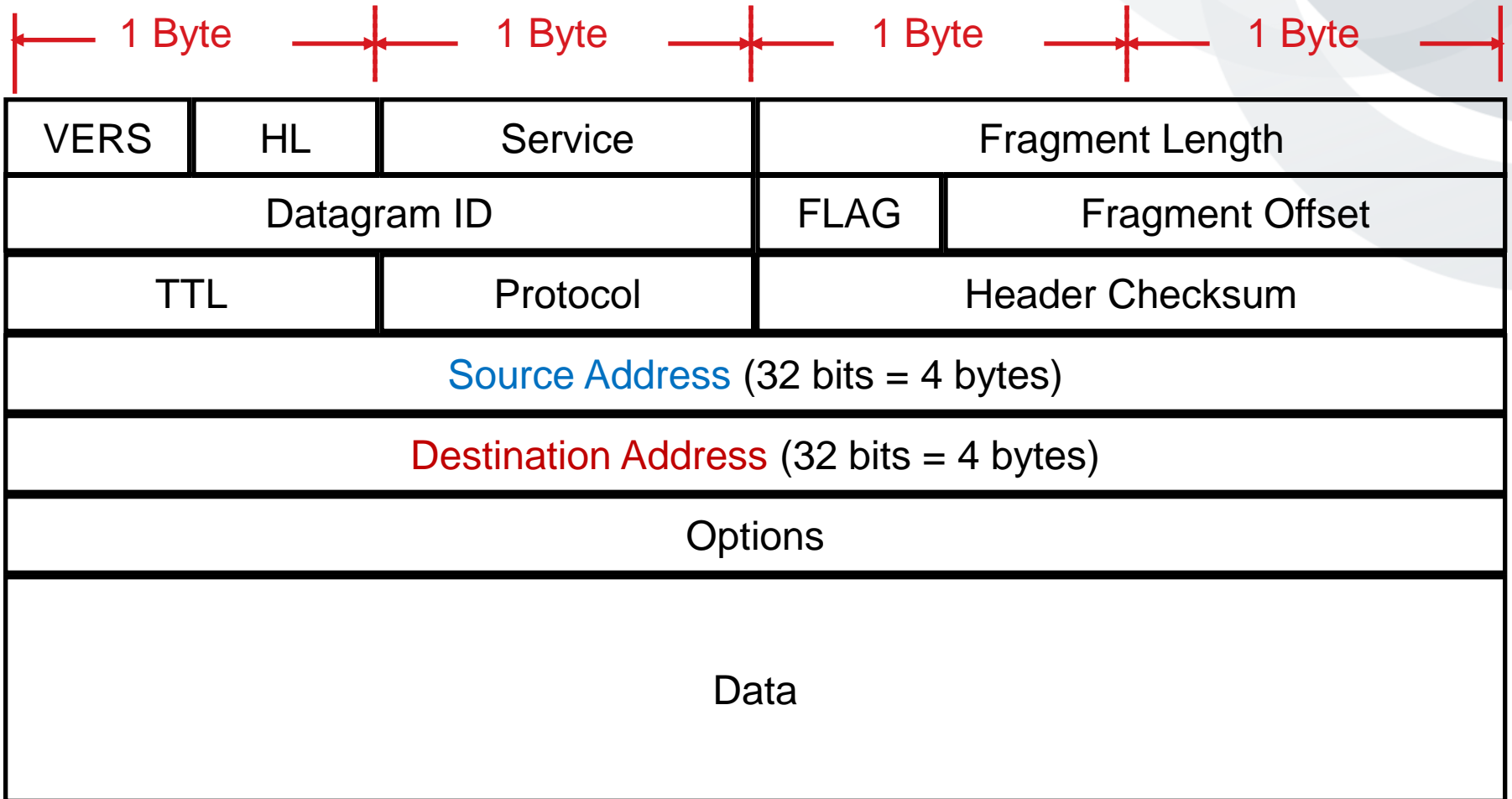


Requirements for real time communications

- Jitter
- Latency < 150 ms
 - Encoding/decoding
 - Network devices
 - Network transit
- Voice & video – multiple streams
- Dynamic ports & well known ports



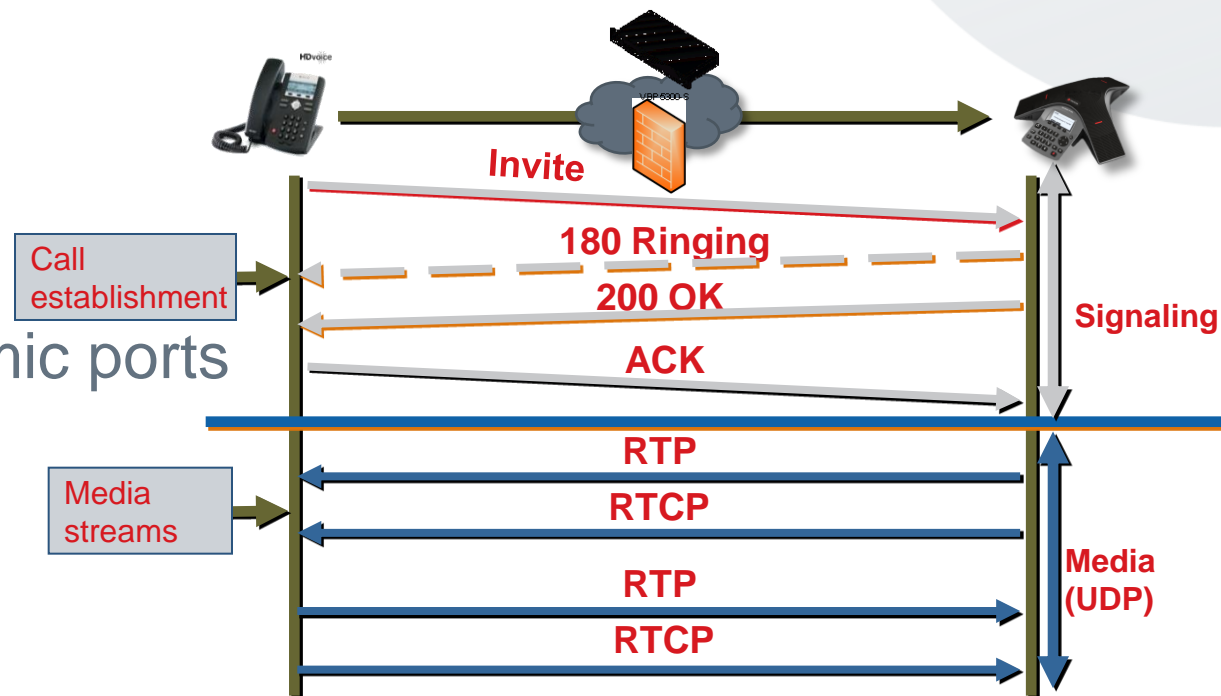
IPv4



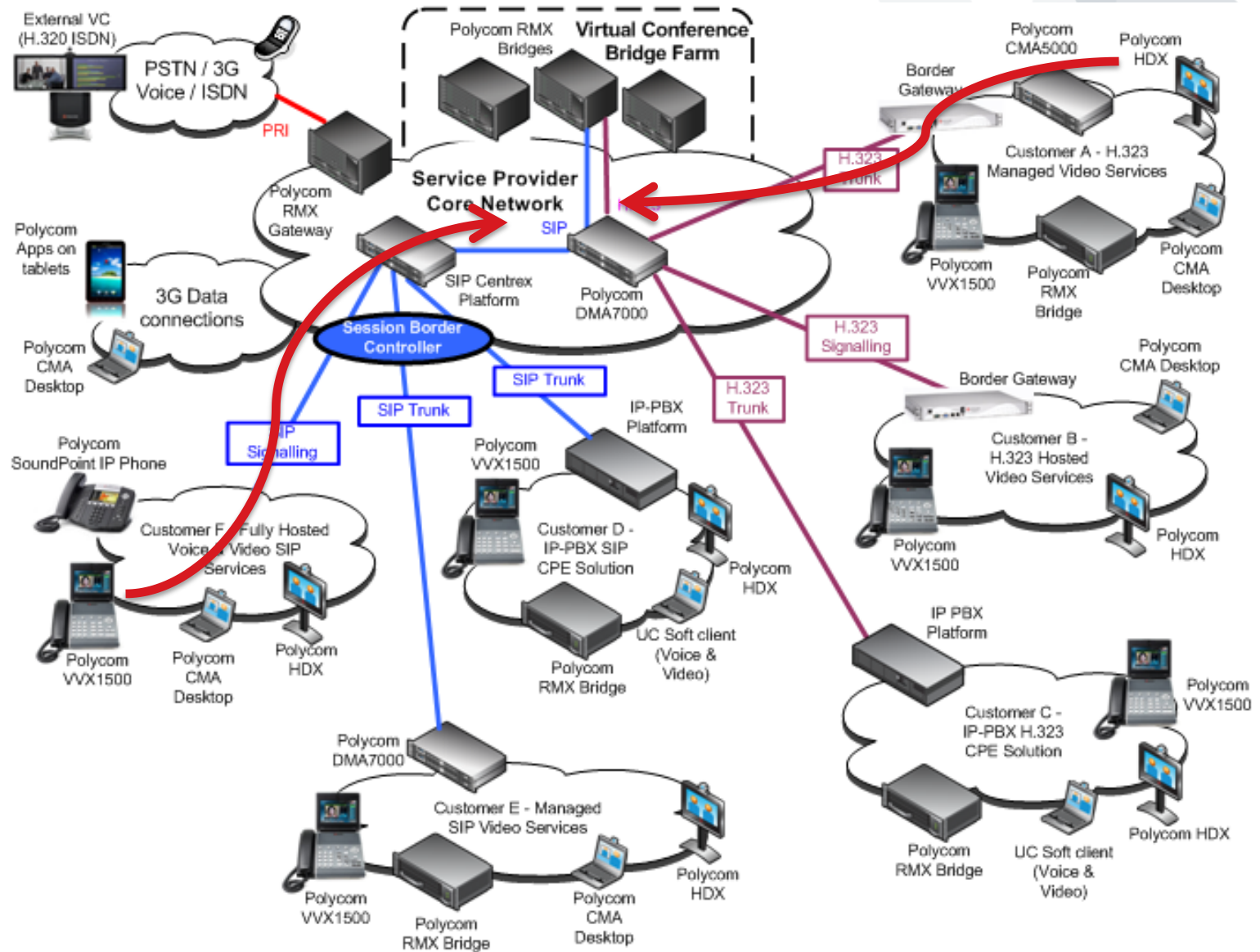
Limitations of IPv4

- NAT and multi-NAT traversal and PAT – address ‘expansion’ and security
- Development of SBC (Session Border Controllers) and ALG (Application Layer Gateways)
 - Incoming calls
 - Extension of dial plan

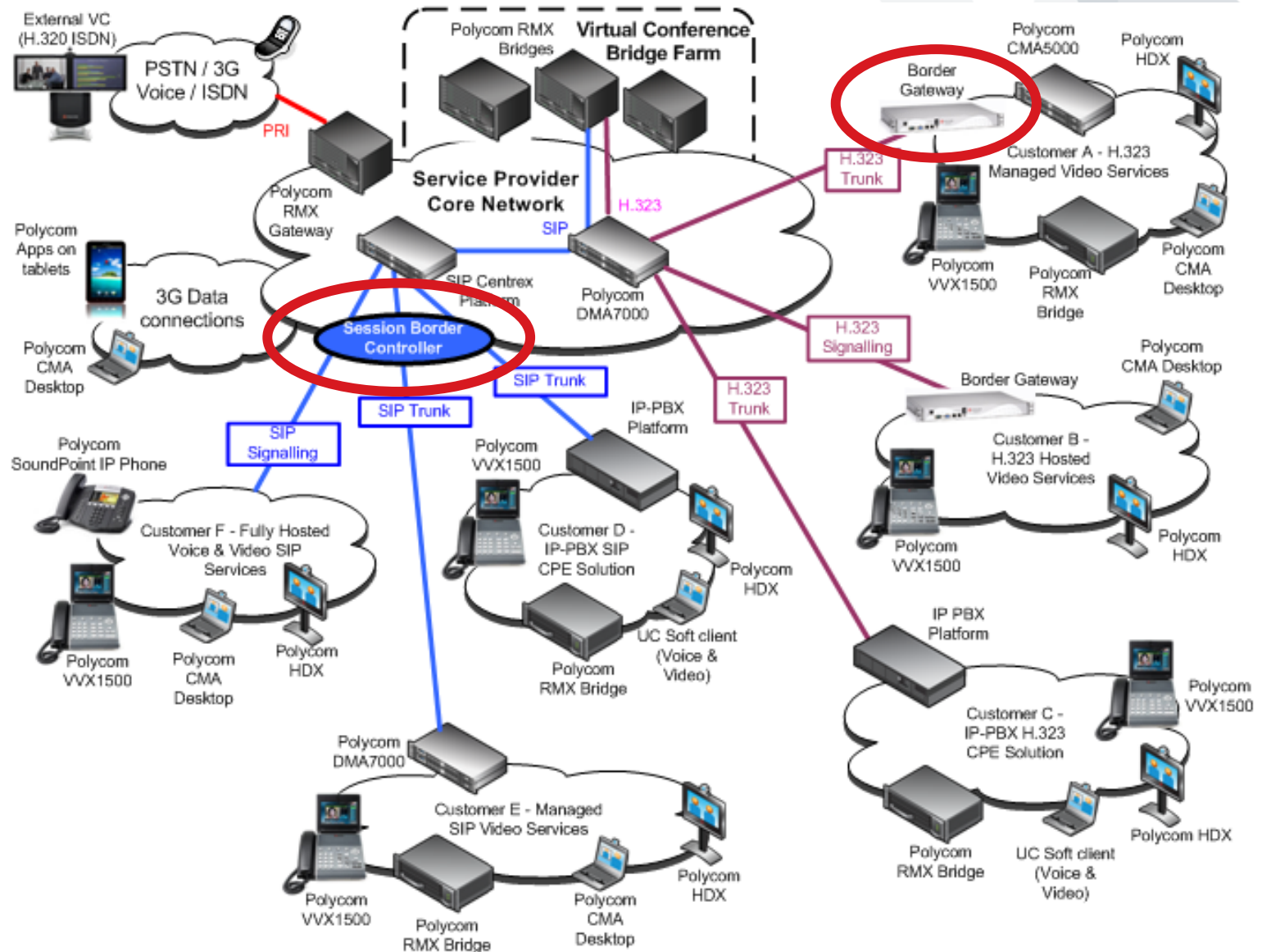
- Voice/Video – dynamic ports
 - Call signalling
 - Media streams
 - Voice ~ 2
 - Video ~ 4



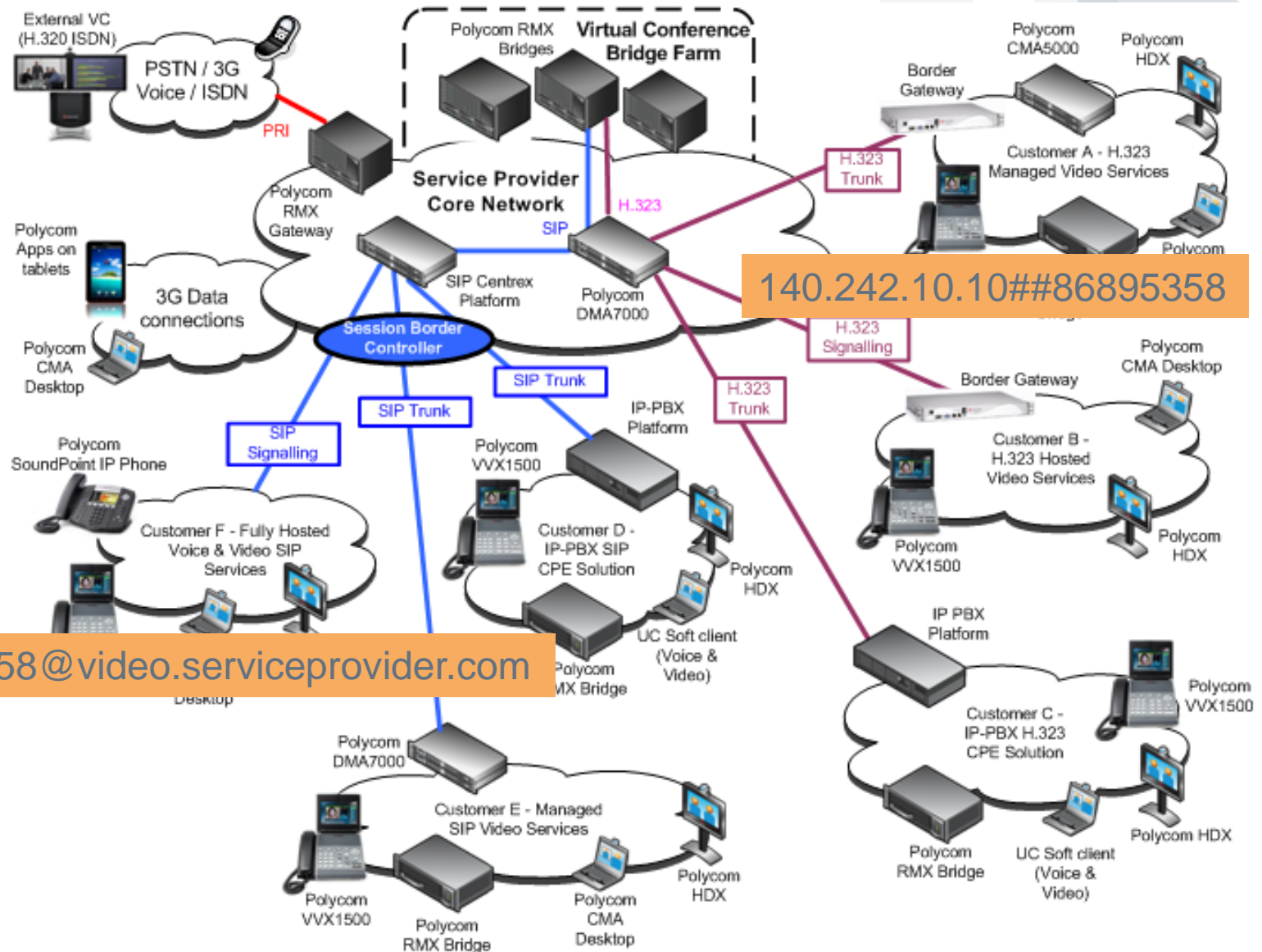
Typical business to business call flow



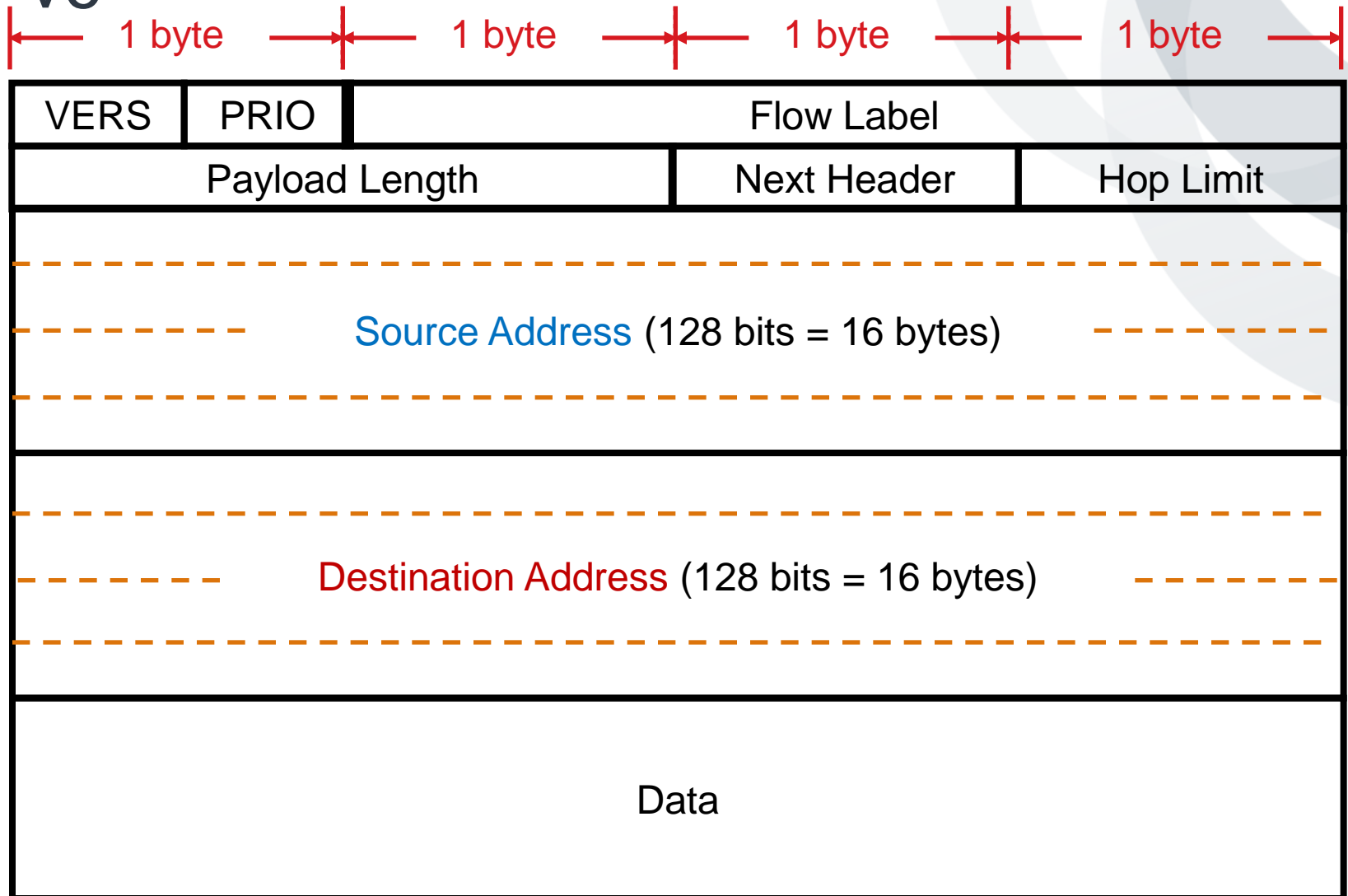
Typical business to business call flow



Typical business to business call flow



IPv6



IPv6 benefits

- Dramatically increased addressing space
- NAT/PAT process is eliminated
 - Better for real time communications
- Security – firewalls needed for stateful inspection
- Larger address fields → greater latency but simpler header structure should enable faster packet forwarding
- Flow label – offers possibility of resource reservation protocols
- QoS – IPv6 DiffServ implementation is same as IPv4

IPv6 – Packet size & fragmentation

- Large packet size should benefit visual communications
 - Jumbogram...
 - Real time vs streaming (non-interactive comms)
- Intermediate fragmentation not allowed → drop packet and send ICMP.
 - Multiple retransmissions may be required before packet stream flows
 - Higher latency and can negatively affect user experience
 - Source fragmentation
- Path MTU discovery
 - Min MTU 1280 octets on all links

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Migration options

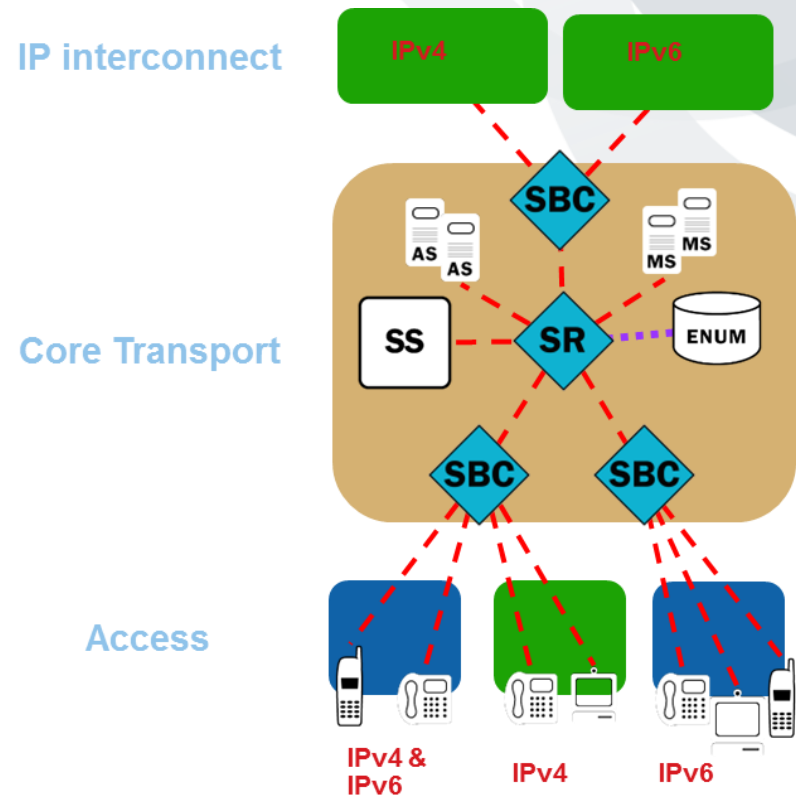
- Infrastructure to support IPv6 – deployment and replacement IPv4 will be a long time
- Transition mechanisms
 - Dual stack – media devices and infrastructure
 - Tunnelling – IPv6//IPv4 [RFC 6343 - 6 to 4 guidelines]
 - PMTUD Path MTU Discovery
 - Support for ICMPv6
 - Translation – dual-stack application-layer proxy server
 - Session Border Controllers
- Mixed networks
 - Call establishment may be protracted
 - Call establishment works but media streams don't connect
 - Increased latency from tunnelling and translation

Using SBC in the Transition to IPv6

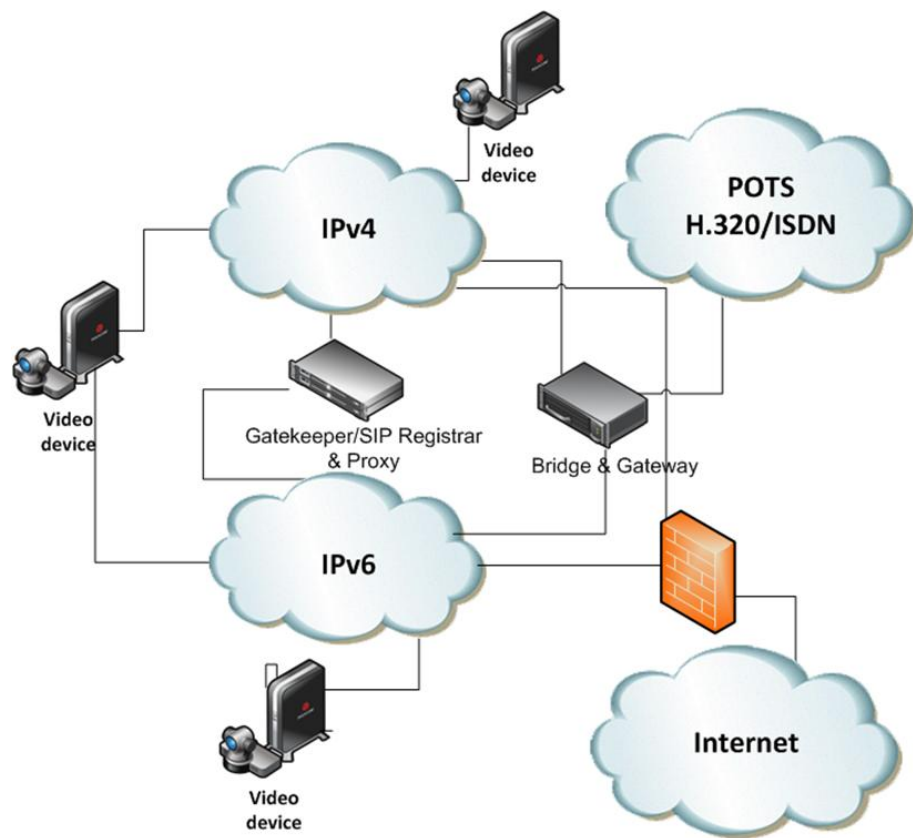
- SBC hides all IP addressing from each “side”
- Core Voice and video over IP equipment does not see endpoint’s IP address and vice versa
- Voice/Video/IM/Presence/etc. “routing” is performed based on:
 - URI or username-based routing (e.g., E.164 or ENUM)
 - Domain-based routing
 - Trunk-group-based routing
 - Static routes (SIP routes, not IP routes)
- Control migration timeline
 - Gradually change core infrastructure
 - Gradually make endpoints IPv6-capable
 - Peer with IPv4 and connect IPv4 enterprises
 - Peer with IPv6 peers and connect IPv6 enterprise

SBC – Deployment Architectures

- Any mixture is possible:
 - IPv6 endpoints connecting to IPv4 core
 - IPv4 endpoints connecting to IPv6 core
 - IPv4 & IPv6 endpoints connecting to an IPv4 or IPv6 core
 - IPv4 or IPv6 core connecting to IPv4 or IPv6 peers
- Operational requirements
 - Transport network between SBC and SIP/RTP next-hop must support the same address family



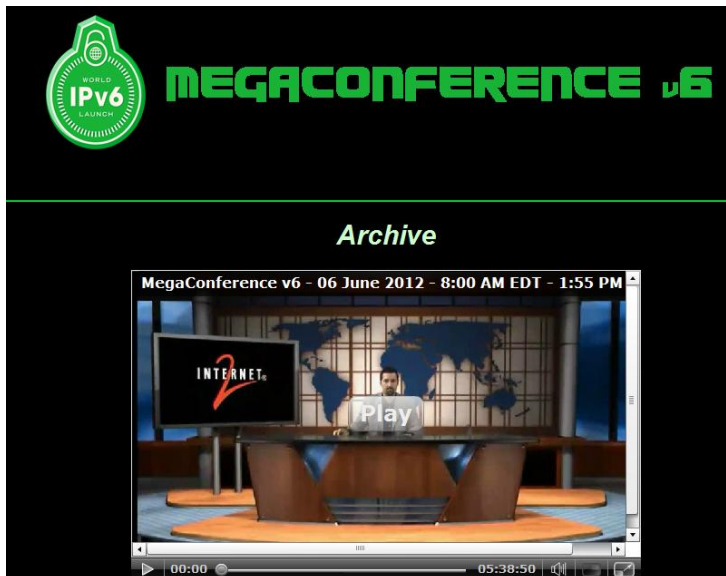
UC support for IPv6



- Video devices (including TelePresence) - dual stack
- UC infrastructure (call control, bridges & gateways)
- Bridge/gateway must support migration and protect investment
 - H.323
 - SIP
- Call control – H.323 GK & SIP Registrar & Proxy
 - IPv4 & 6 registration
 - IPv4/IPv6 proxy

IPv6 Megaconference – June 2012

- 49 total sites connected
- 24 IPv6 sites/25 IPv4 sites
- Endpoints from Cisco, Polycom, Lifesize, Grandstream, plus softclients



INTERNET²

Internet2 Blogs

← TR-CPS peering with Netflix Open Connect Network CDN CERNET, Indiana University and Internet2 Showcase New 10G Internet Link Between China and the United States →

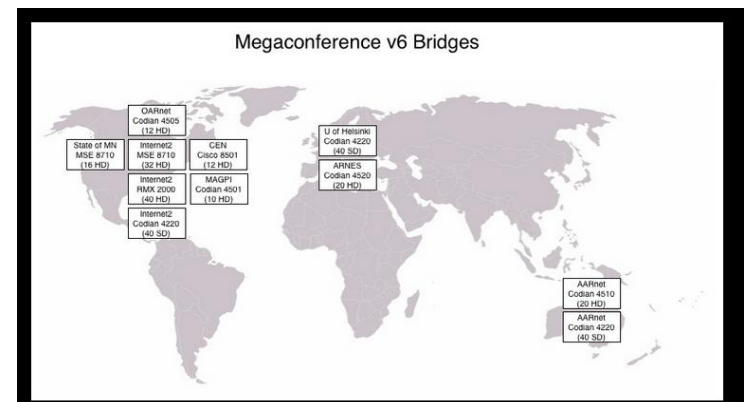
Megaconference v6 2012 Results

Posted on [June 19, 2012](#) by [Ben Fineman](#)



Megaconference v6 at Internet2

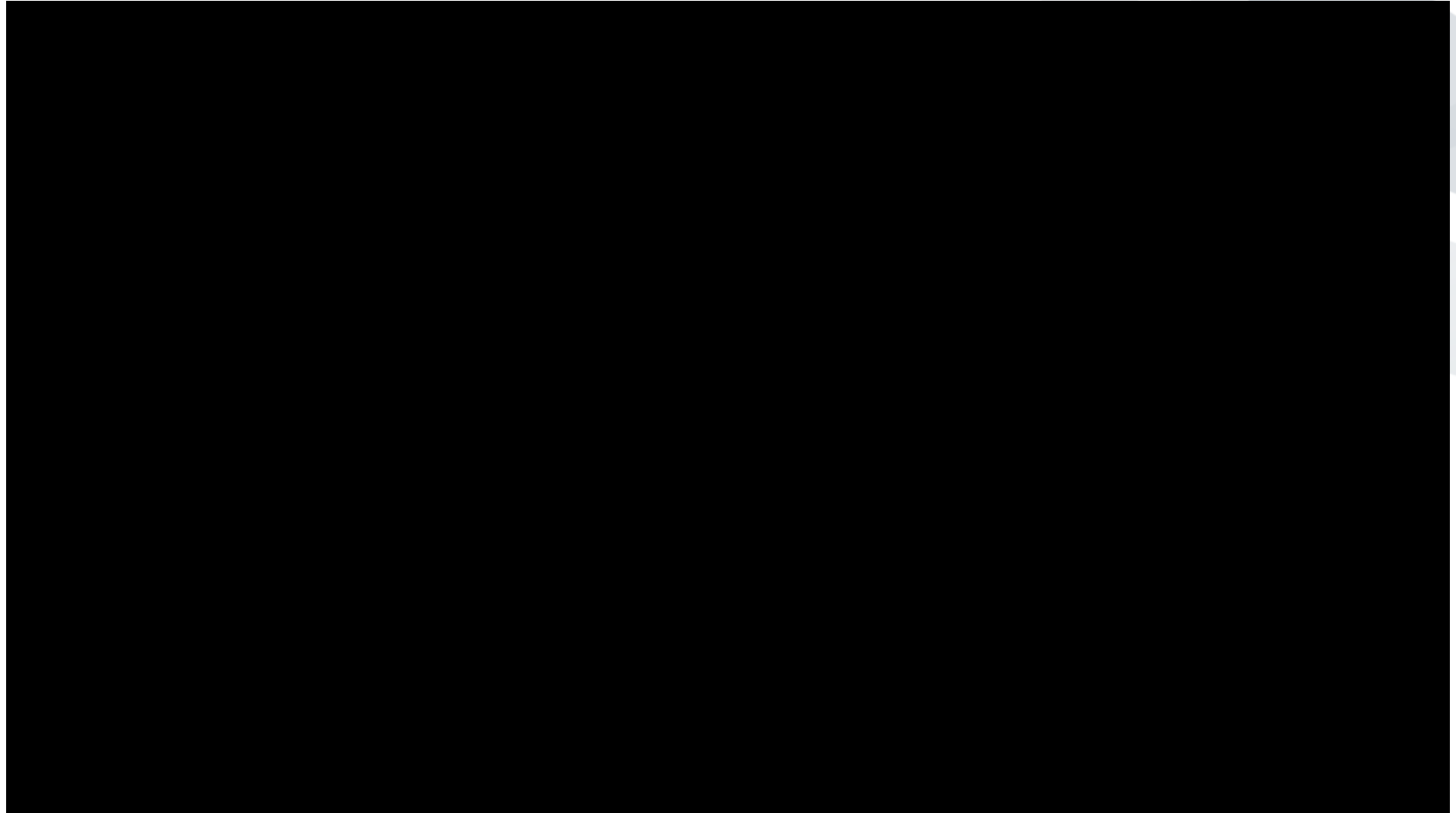
The day began early for us in Ann Arbor. I arrived shortly after 6am Eastern time, laden with doughnuts and coffee to fuel my colleague and local video technician for the day, Jeff Hagley. After flipping a few switches, the gear we had deployed the day before hummed to life. I settled myself in front of the green screen, selected the long IPv6 address of the MCU from my recent calls, and one ring later we were online.



Example of what could be achieved: Personalized Bank Services Anytime, Anywhere



Video Collaboration in action



Conclusion

- Adoption/interest is coming from academic and public sector
- Consumer & mobility applications will drive wider adoption of IPv6
- Mixed IPv4 and IPv6 environment will be the norm .. IPv6 growing at the end point with IPv4 network fabric
- Impact on voice/video
 - Long term – beneficial with simpler homogeneous addressing structure
 - Medium term – migration will have challenges with intermediaries; tunnelling, translation and paths to call control plus reliability of media streams

Reference links

- How will the migration from IPv4 to IPv6 impact voice and visual communications ?

http://www.polycom.com/products/resources/white_papers/

- Megaconference v6

<http://www.megaconference.org/>

- Polycom

<http://www.polycom.com/>



Thank you

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